

FM Skyline Midiwave Quarterly

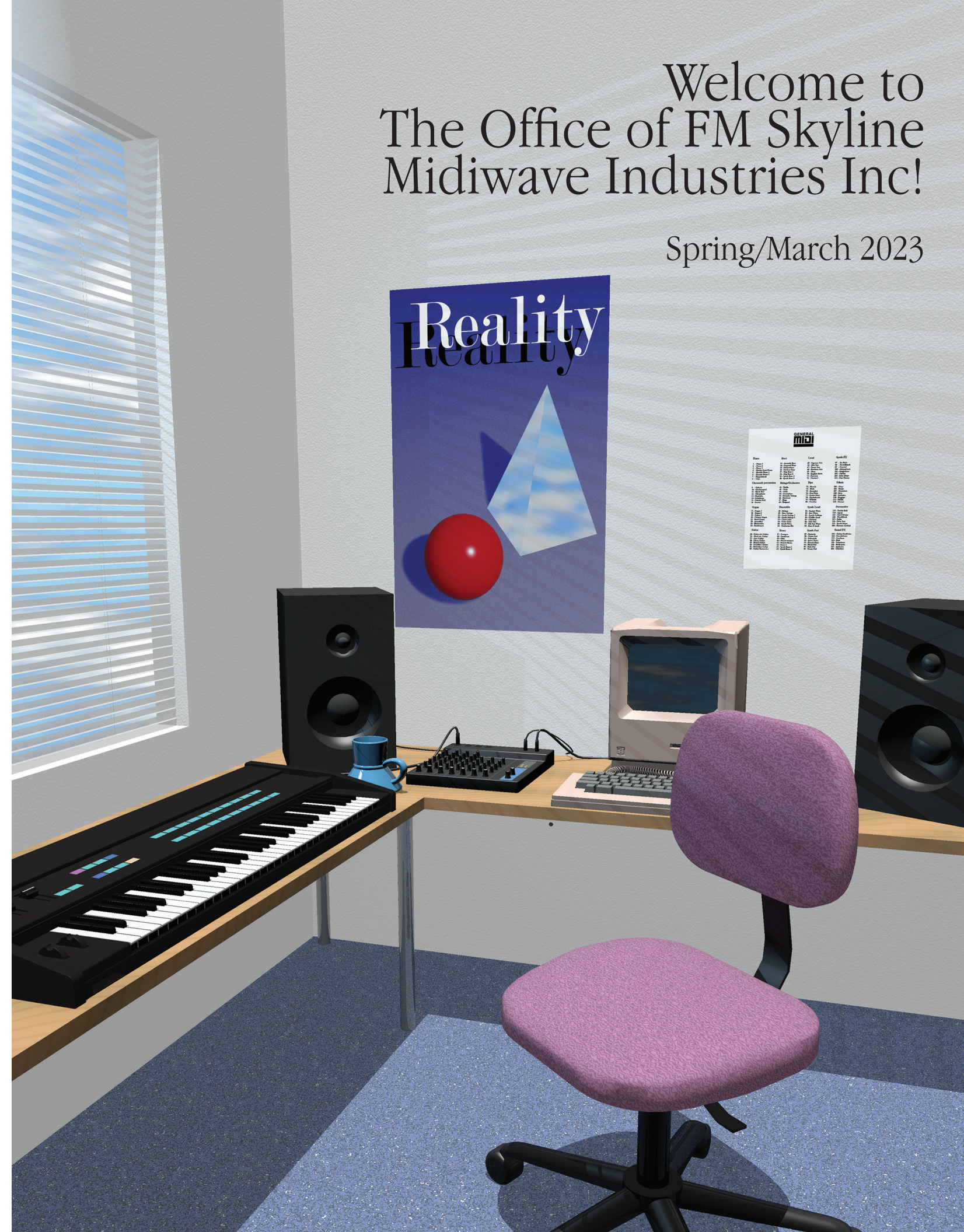


Spring 2023

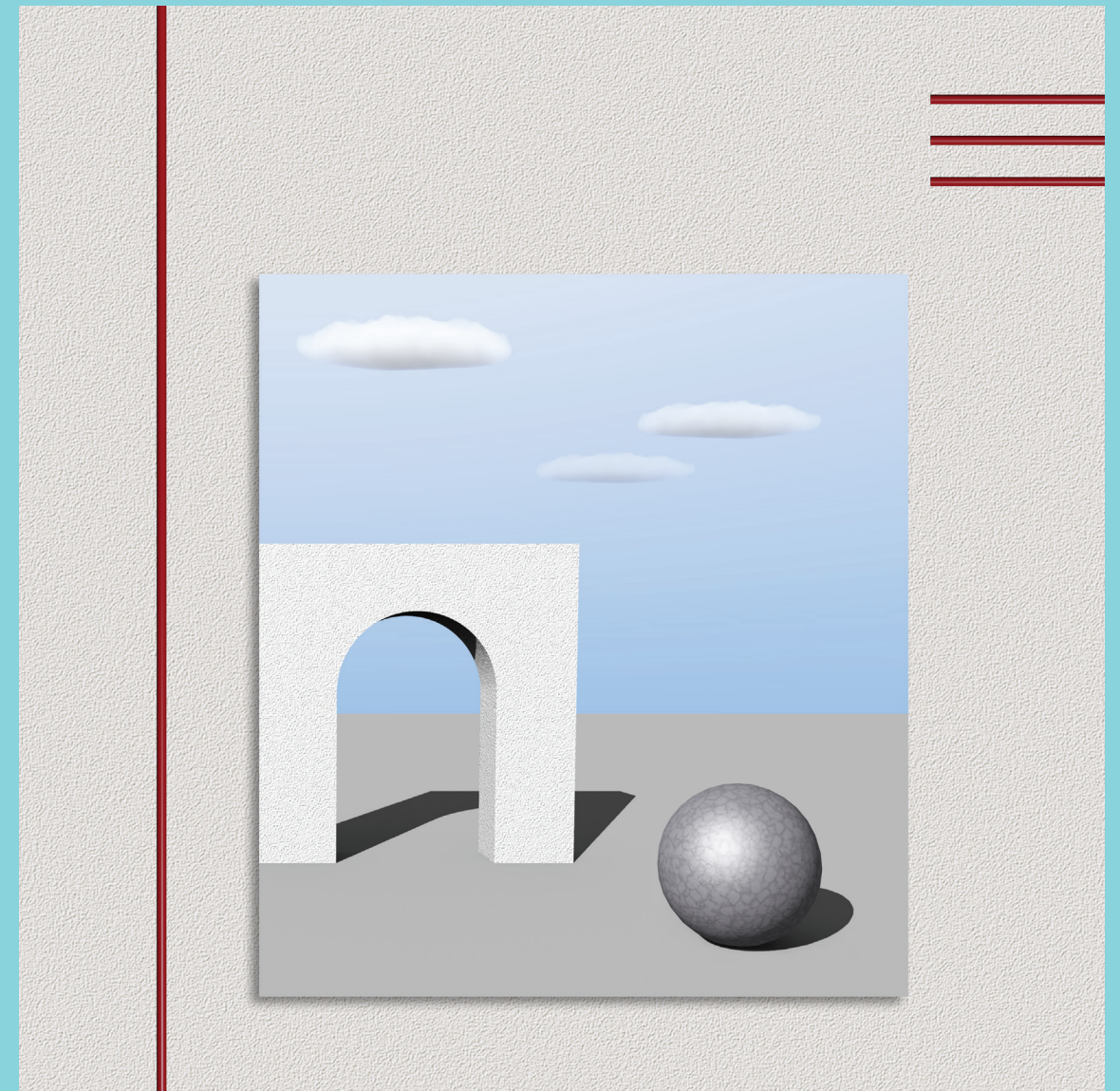
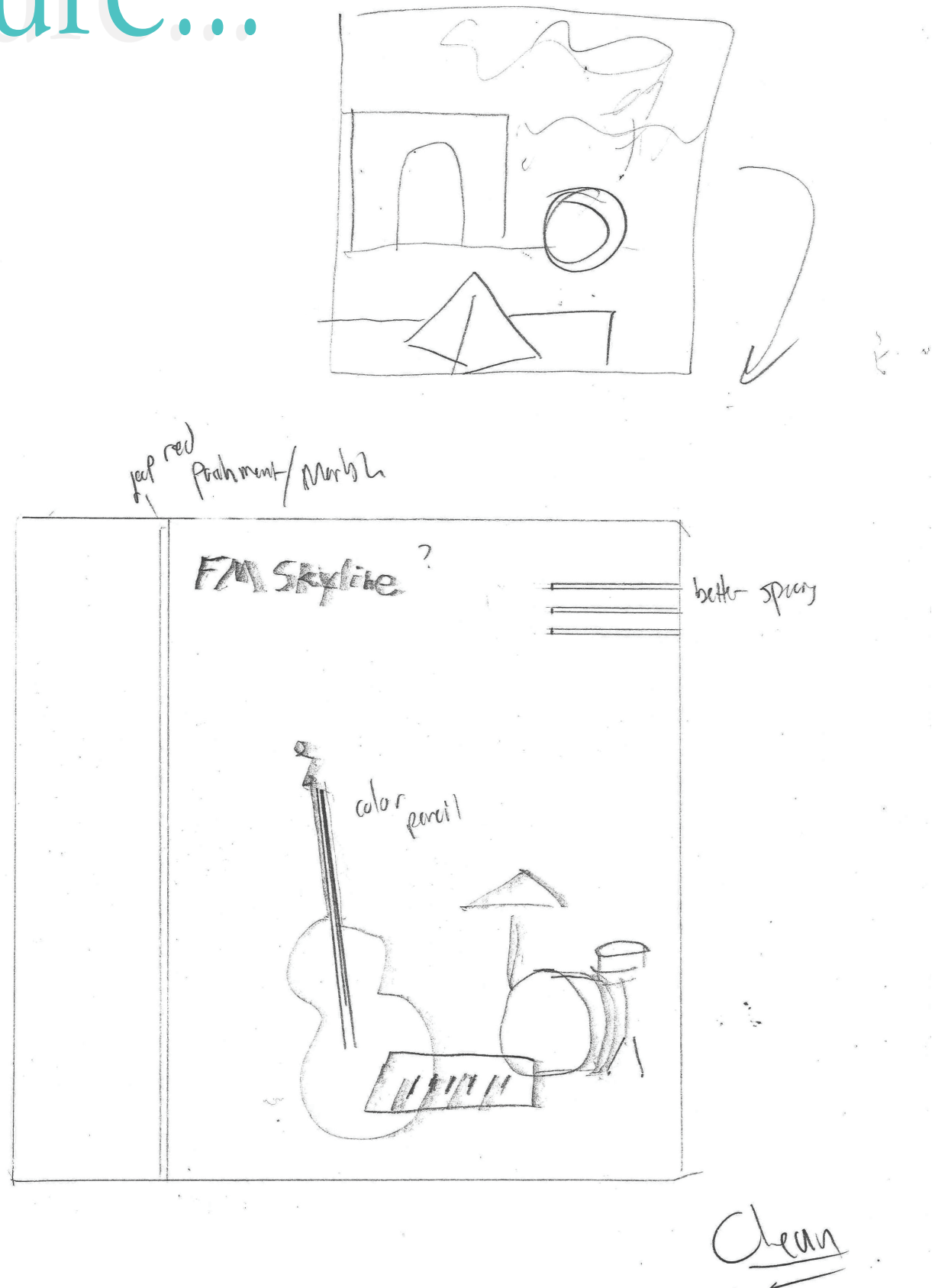


Welcome to The Office of FM Skyline Midiwave Industries Inc!

Spring/March 2023



The Present & Future...



Sketches and first digital prototype design for one of two or three albums that I'm currently working on - this one is going to be a lighter type of album somewhat similar to "liteware", but using sounds very similar to Illuminations and focusing more on the light-hearted tone and "real music" forms of old school MIDI files and Utopian Virtual, and more abstract as always which is my style. The first two tracks on the Quarterly CD are probably part of this more MIDI-esque album among a bunch of other demos I have, and the sketch and digital prototype seen here would represent that.

I say two or three albums now, but it's always possible that everything could merge into one album or that demos & ideas currently in one concept could wind up switching to being part of another as the ideas evolve.

I'm pretty sure that whatever this album winds up being, it's in queue behind a bigger and heavier album I want to finish very soon, this spring.

February



“Rhapsody” is a simple emotional improvisation from the fall, and then I went back and did a little organizing to it. It haunted me for a couple of weeks then in the early fall and again last month in the middle of winter depression. I want to put this one on an album, it will be a good mid-album palate changer.

“Act Three” was an unfinished demo from Illuminations that I finished in Sept. for the return compilation of the legendary Fortune 500 labels’ *Music of The Now Age IV*. The beat is a nod to “Sadness” as well as “S.O.R. Super Mix” from Streets of Rage 2.

“Trumpet Practice” is straight out of my voice memos, I was improvising and working out some different jazzy trumpet ideas for one section of a brand new tune I’m really excited about. It will definitely be on a new album, I think the ‘heavier’ one.

January

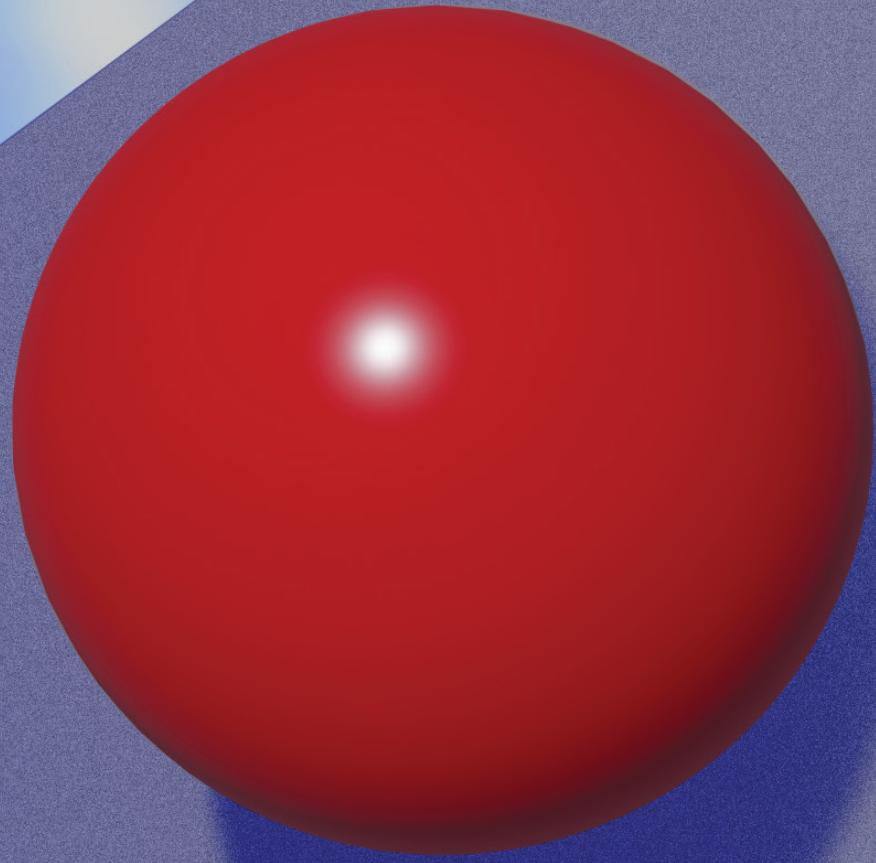
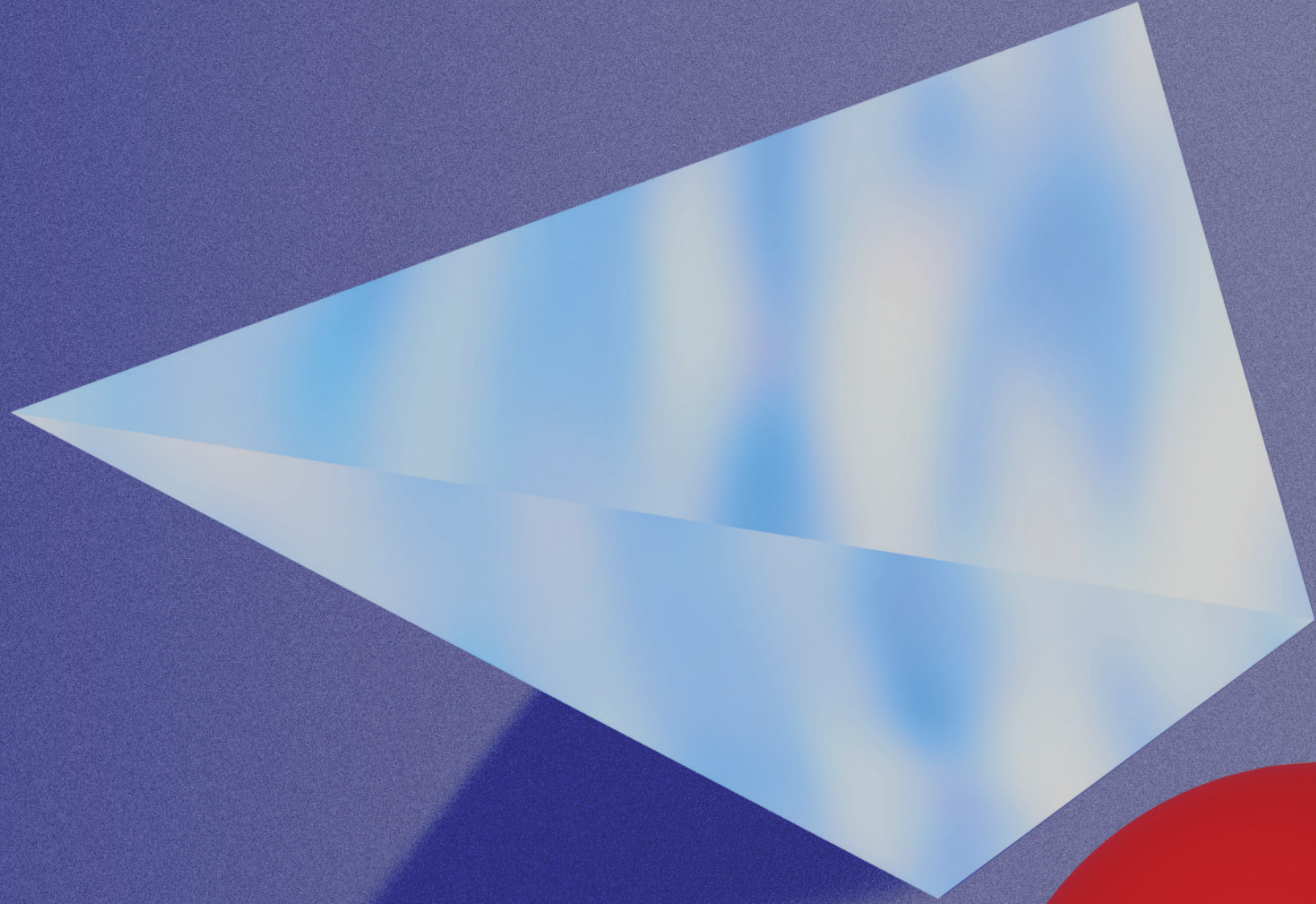


“Astral Surfing” is a sequel to “Astral Baths” from *Advanced Memory Suite* and based on the track “Earthlight” from the *Einhander* soundtrack. That track jumped out at me because the synth patch is very close to one I used in EarthSim, and I loved the groove, so I copied the drum and percussion pattern then wrote a chord progression that does some very strange things, even stranger than “Astral Baths” which is already pretty weird. This one will probably end up on an album, but not the utopian one I mentioned before.

Then there’s the Bach Prelude & Fugue #22 from Book I of the Well-Tempered Clavier, I’ve loved this piece since back to when I started teaching myself piano years ago. I made this version from MIDI for myself recently just to listen to because I wanted to hear it with my go-to DX7 piano sound.

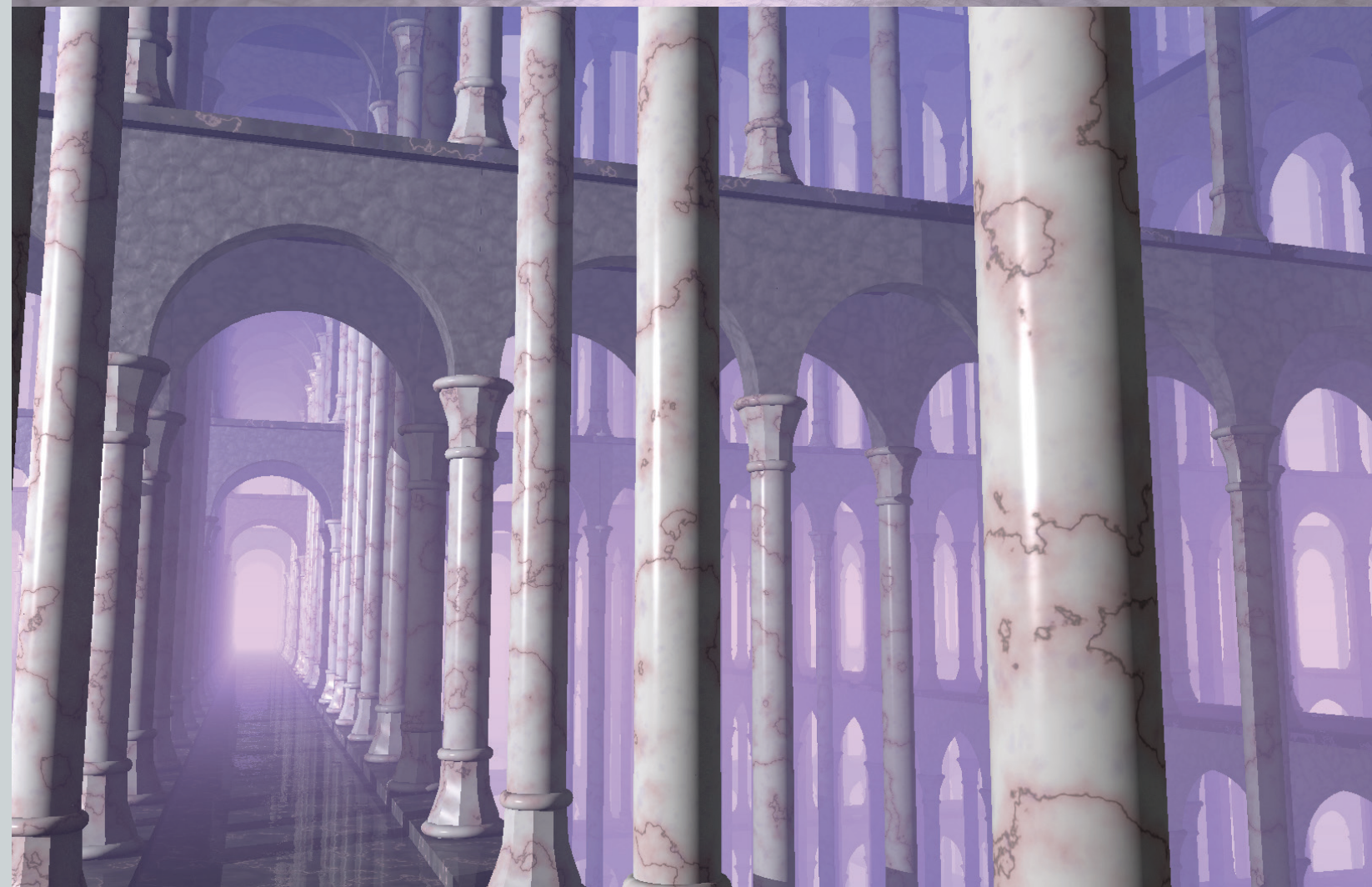
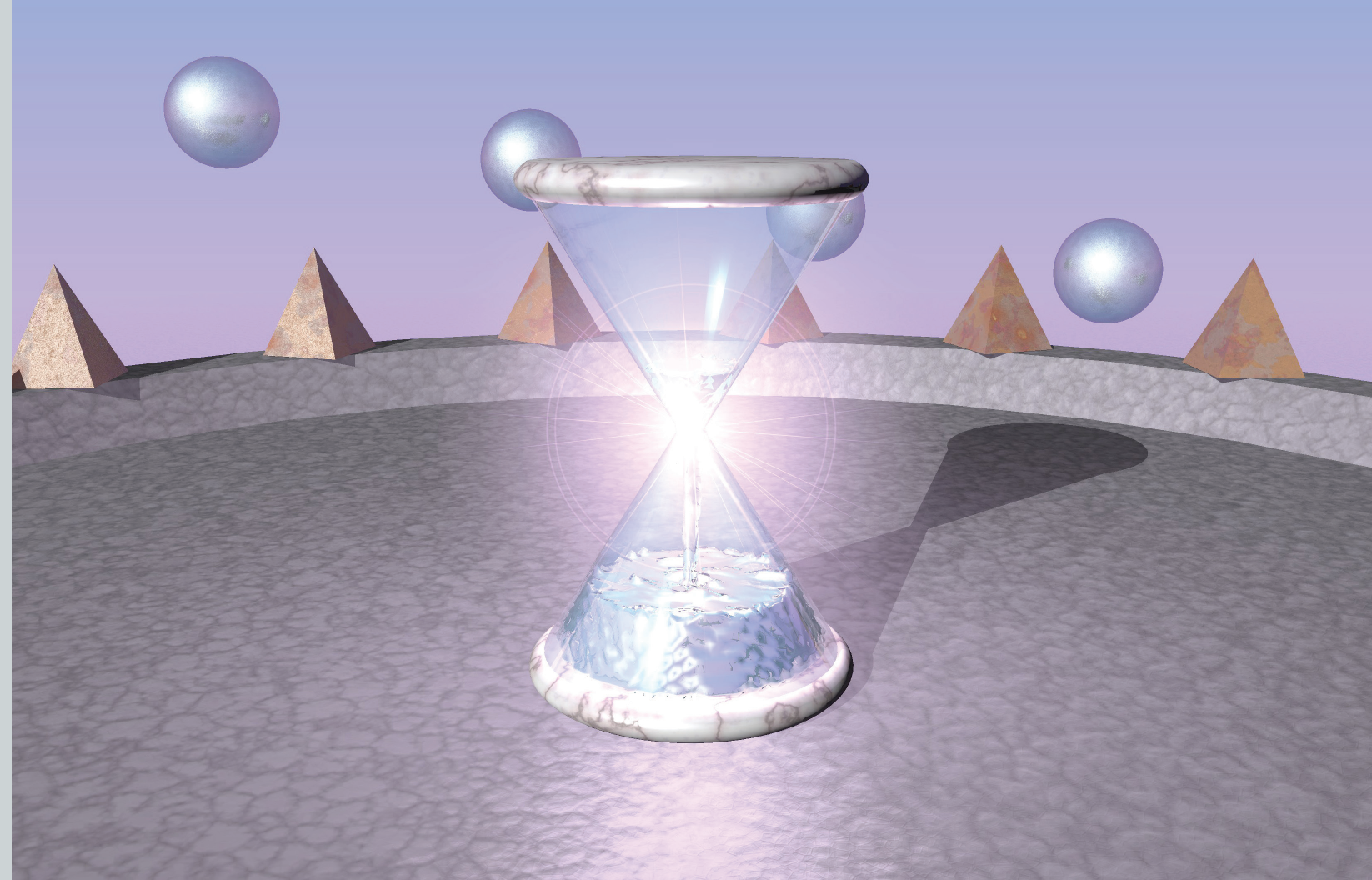
The render is based on the David Lanz/Michael Jones *Winter* mood music album.

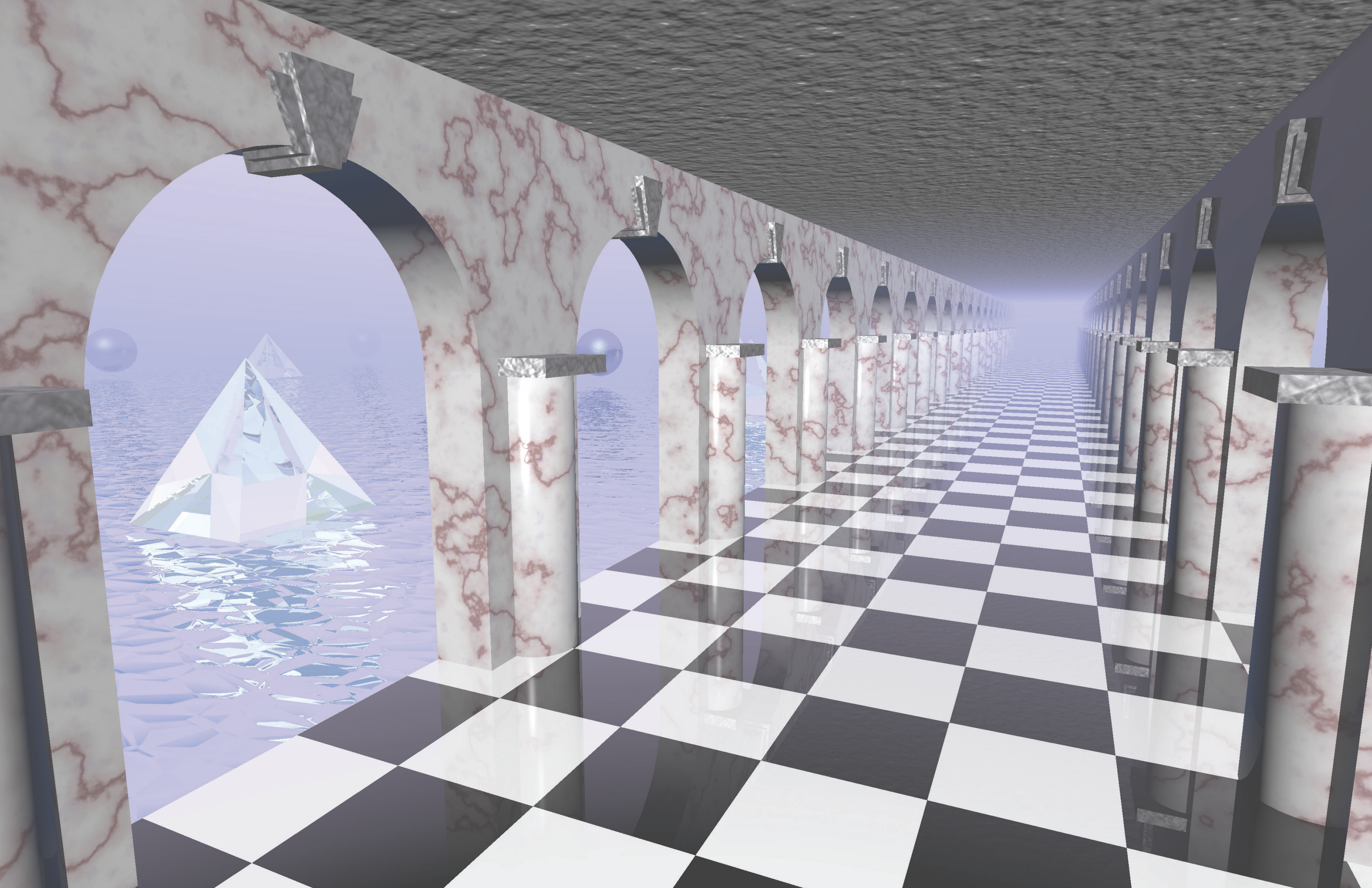
Regality



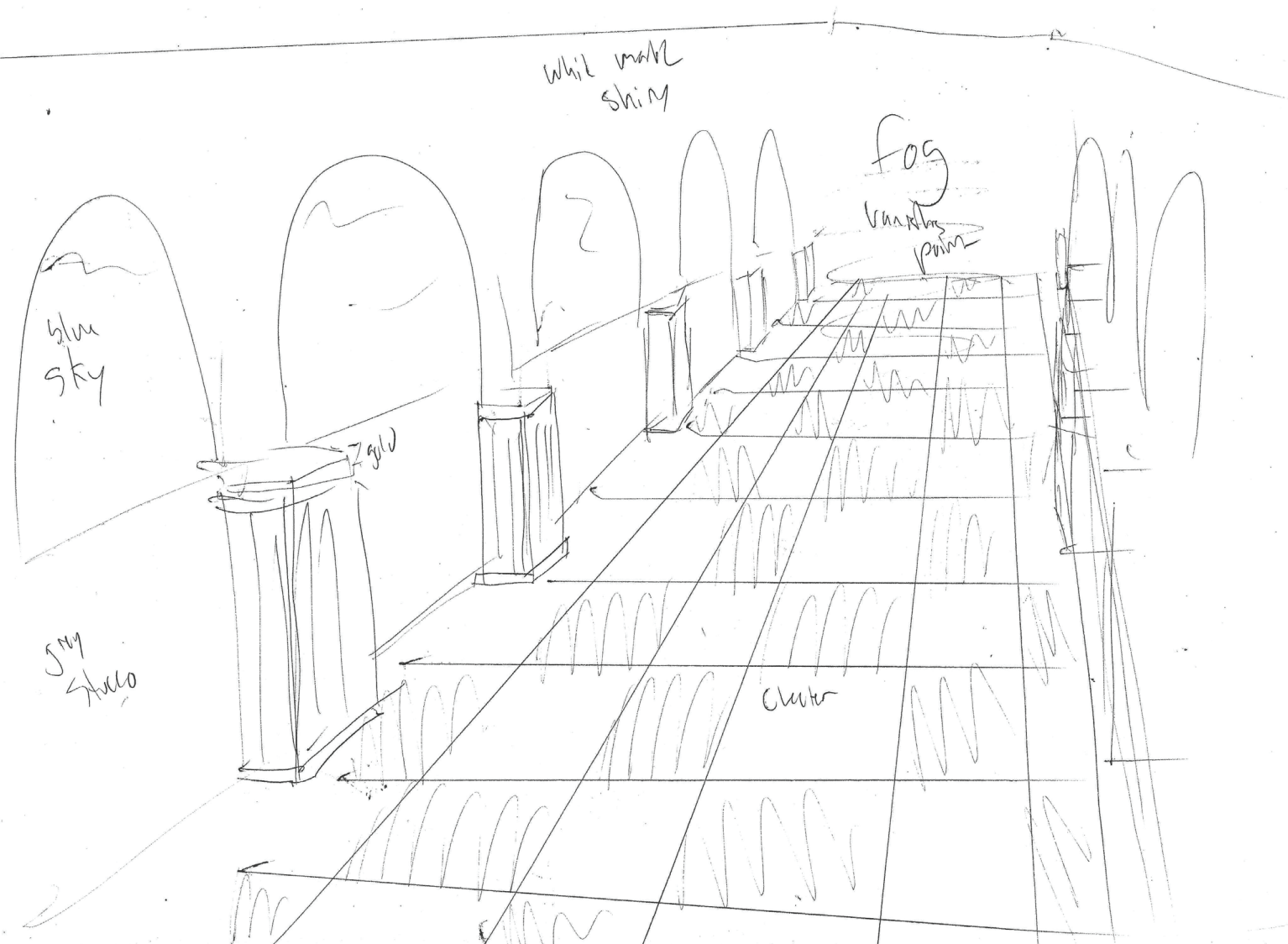
“Classique”

A retro CGI fantasy video referenced from vintage renders, all done in an older version of Blender and closely studied from the reflections, shading, and textures of classic 90’s rendering software like POV-ray, StrataVision, and Infini-D. I was also playing Myst: Riven while I was working on this video.

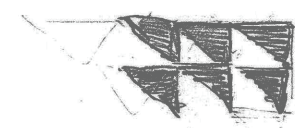




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- Plan to fit one wall unit



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Vol. 1 No. 1



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