### FM Skyline Midiwave Quarterly



Summer 2023





## The Present & Future...



Otpon is light Illumerations

Itopa + 4R-16:

high source (PS)

he present new track for the June release at the top of our Quarterly, "Prevue," is part of the third open album project I've been working on, this one has the most forward-looking developments on my sound, incorporating a lot of 90's sounds from the Korg M1 etc, paying hommage to Jan Hammer, Dancing Fantasy, and others.

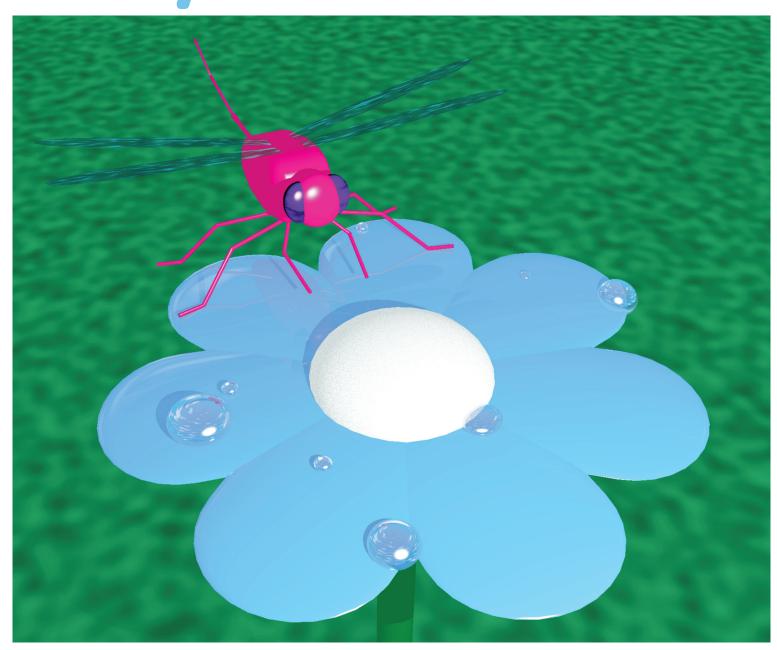
April was a bit of a tough month emotionally, I was in a bit of a funk as we all are from time to time, but I worked hard on new music anyways and was able to capture some exciting, intense, and priceless emotional moments in music as a result. "Apres-Midi" and "TropicSim" are of that batch, and there are some other hard hitters.

May was kind of hectic, getting ready for Spain which will be great but also a lot of work to travel alone and get other things done along the way. So this Summer Quarterly is more of an Odds n Ends issue, random eye candy and designs, not quite as curated as other issues will be. I have features I'd like to do in the future for Illuminations, liteware, EarthSim, etc, to show off some of the prototype designs from those eras and some of the mood board images I have for those albums.

I've also got a birthday this June, I'll be in Madrid for it, but I'm also really looking forward to getting back to work on album material later in June, and throughout July and the rest of the summer. And, something else towards the end of summer:)



#### May



"TropicSim" is one of my favorite new tunes, one of a collection of similar tunes such as "The Streets" that are part of one of the albums I'm working towards. The beat/percussion and bassline are copied from "Paradise" by Sade.

"Apres-Midi" is a simple instrospective ballad I improvised one afternoon in some kind of mood, it reaches deeper into my classical influences such as Satie, Debussy, Ravel, and also some Thelonious Monk. Also reminiscent of a moment you might hear in a classic JRPG. I put a piano score of this tune on the last page, if you can play it I'd love to hear it!

"How It's Made" is just a fun little joke tune in the style of the great How It's Made music beds. All Korg Wavestation.

"Dream Festival" is a tune that I wrote back in 2019 or 2020 around the time of liteware, it was all done on my little Roland JV-1010 unit I had just bought. When I listen to it now I can sense the joy that was in the air coming off the tails of Electronicon 1 & 2, before the pandemic hit. I had originally given it to my friend Limousine who put some effects on it as a mallsoft tune, this is my original unaltered version.

## April

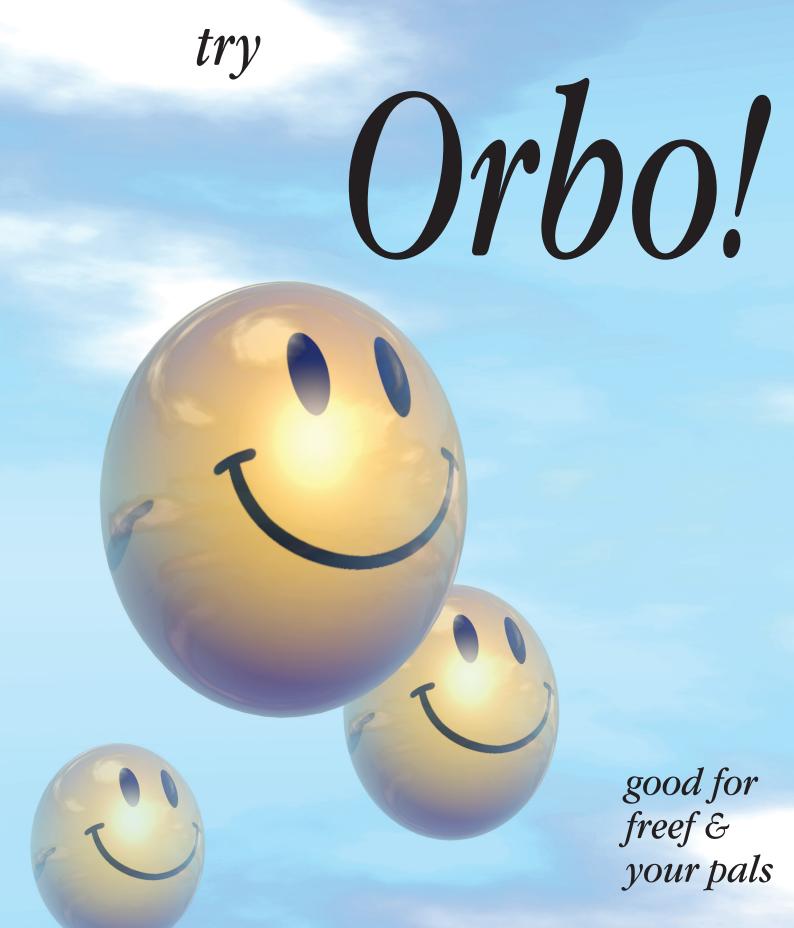


"Fresnel" is one of my best and favorite new tracks, carrying a great deal of emotion and power as well as strong melody and sonic innovation, while continuing musical ideas from other work. It is built on very much the same foundation as "Spectre" from *Illuminations*, using the same drum pattern (a pattern I copied "Human Nature" by Michael Jackson, which was actually originally written by Steve Pocaro of Toto) as well as the same synth patch, but with a constrastingly major-key sunny musical tone instead, making it an ideal "sequel" sister track. Also this tune represents advancements I've made in production since *Illuminations*.

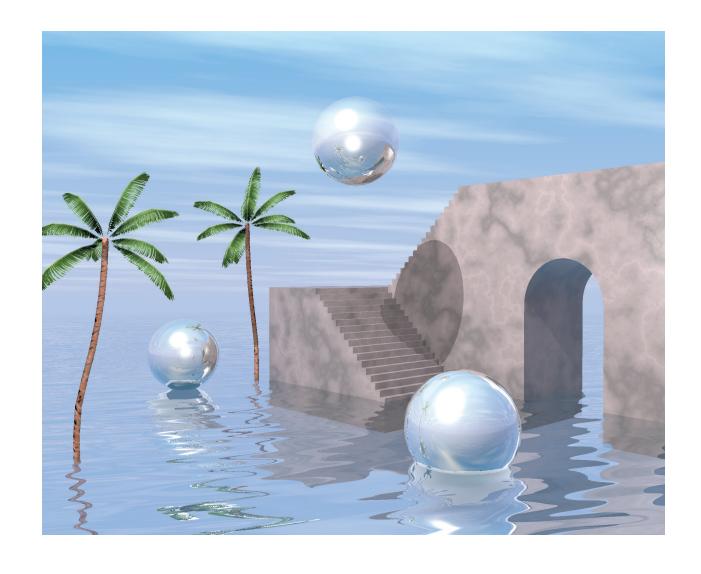
I"m certain this will wind up being one of the leading singles for an upcoming album I'm working on, unlike the album that "Tropic-Sim" and "The Streets" are on this album is more of a serious work representing advancements in production and a deeper, heavier emotional tone reflecting personal struggles from the last couple of years. Whereas the other album is more of a lighthearted, lo-fi, surreal romp. Looking forward to getting back to work on all of this later in June and July

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# FANTASY

